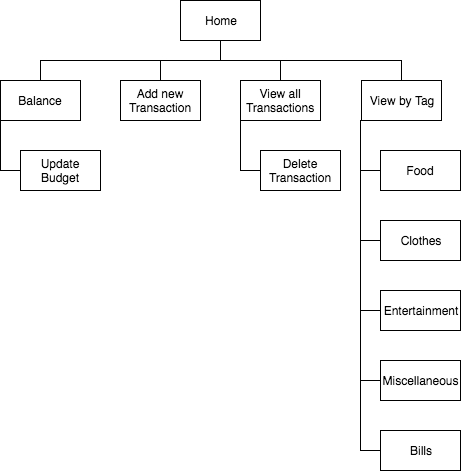
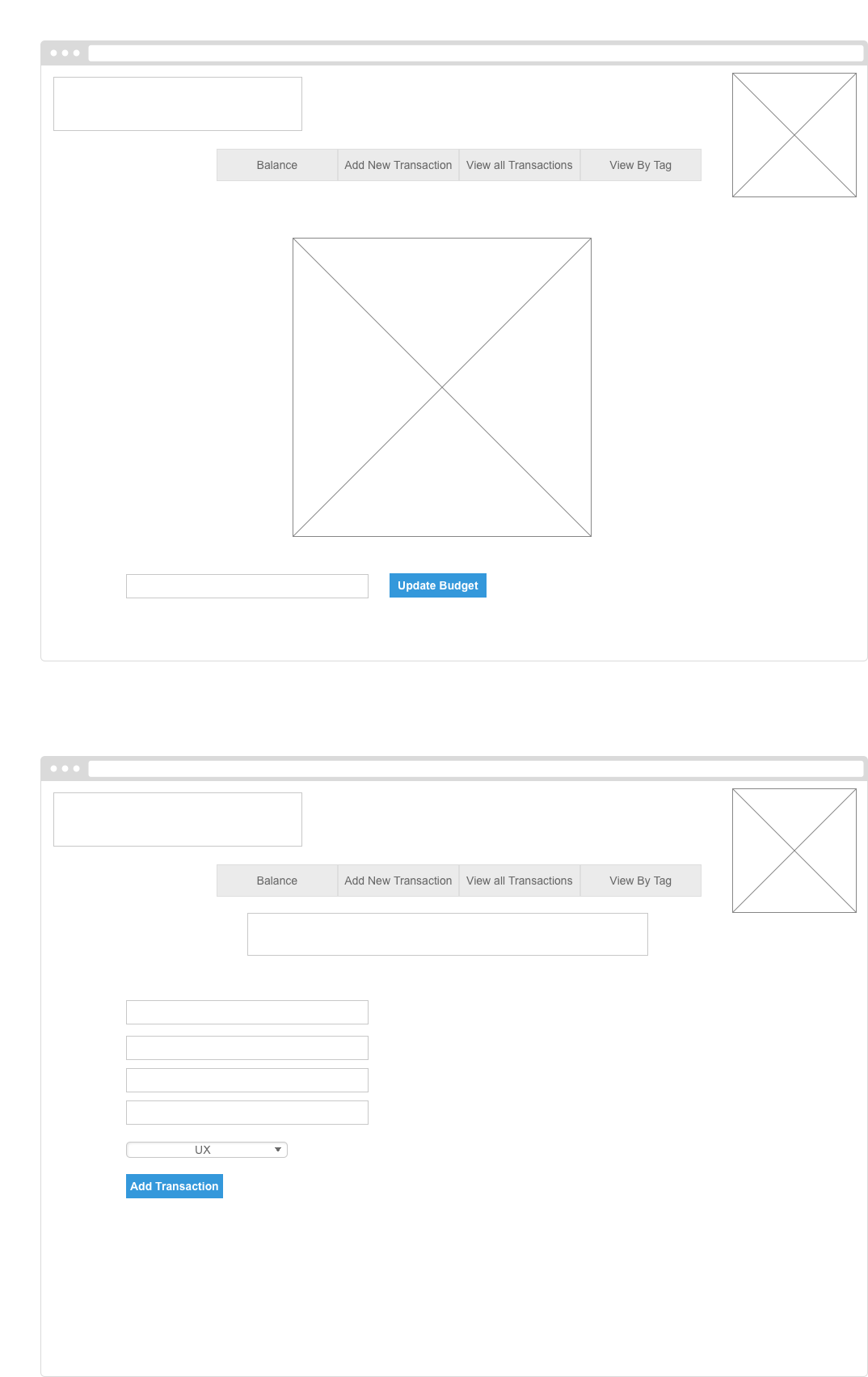
Stacey Napier Project Evidence

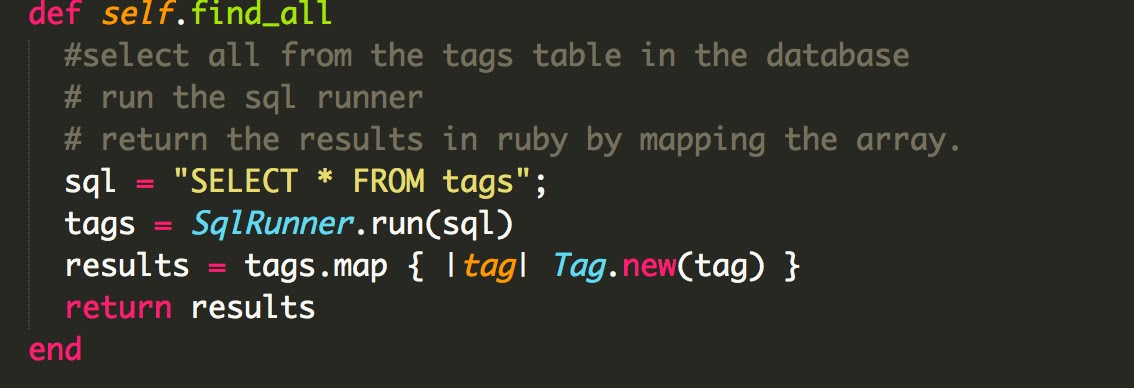
P5 - User Sitemap



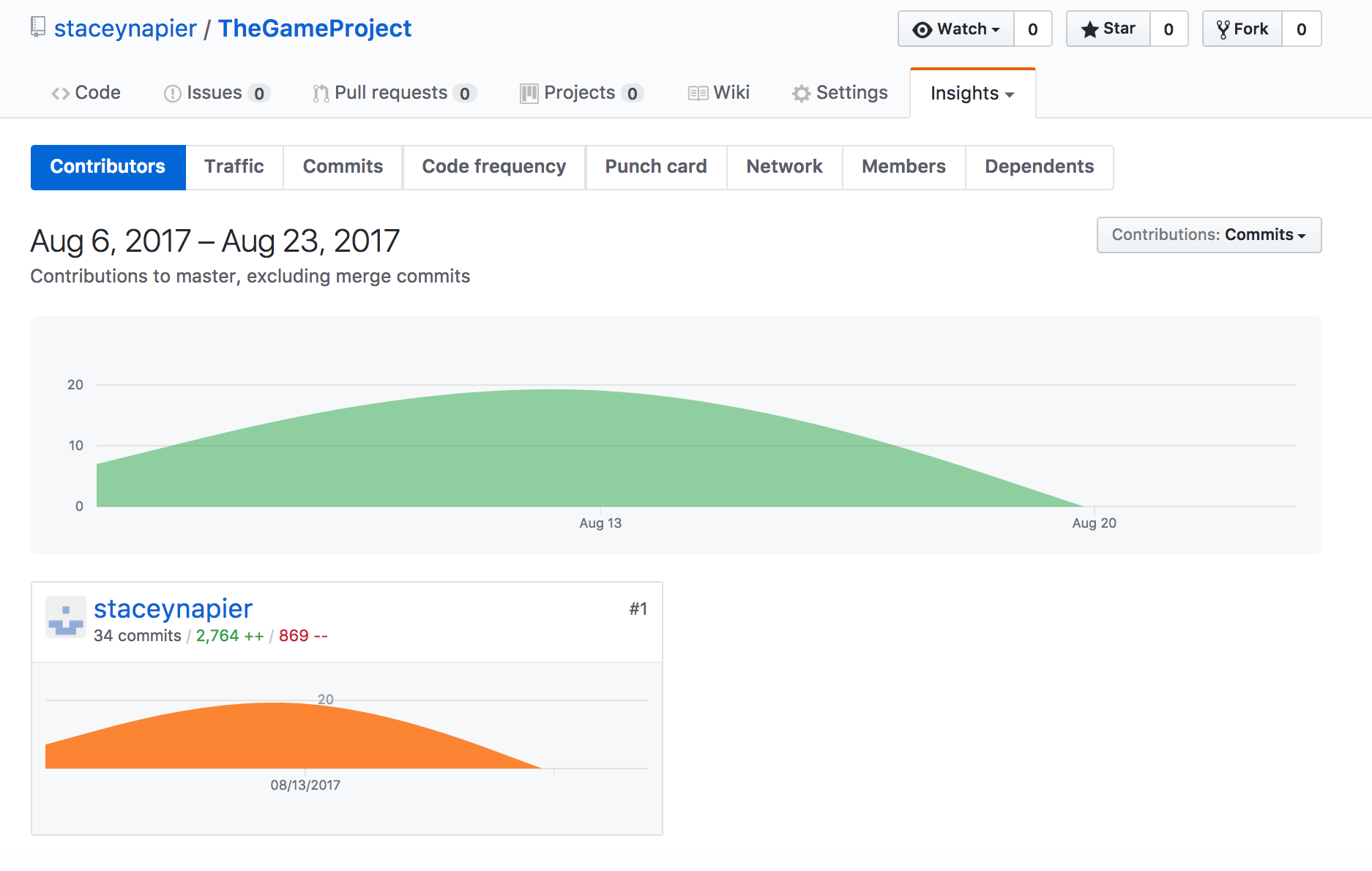
P6 - Wireframe



P10 - Pseudocode

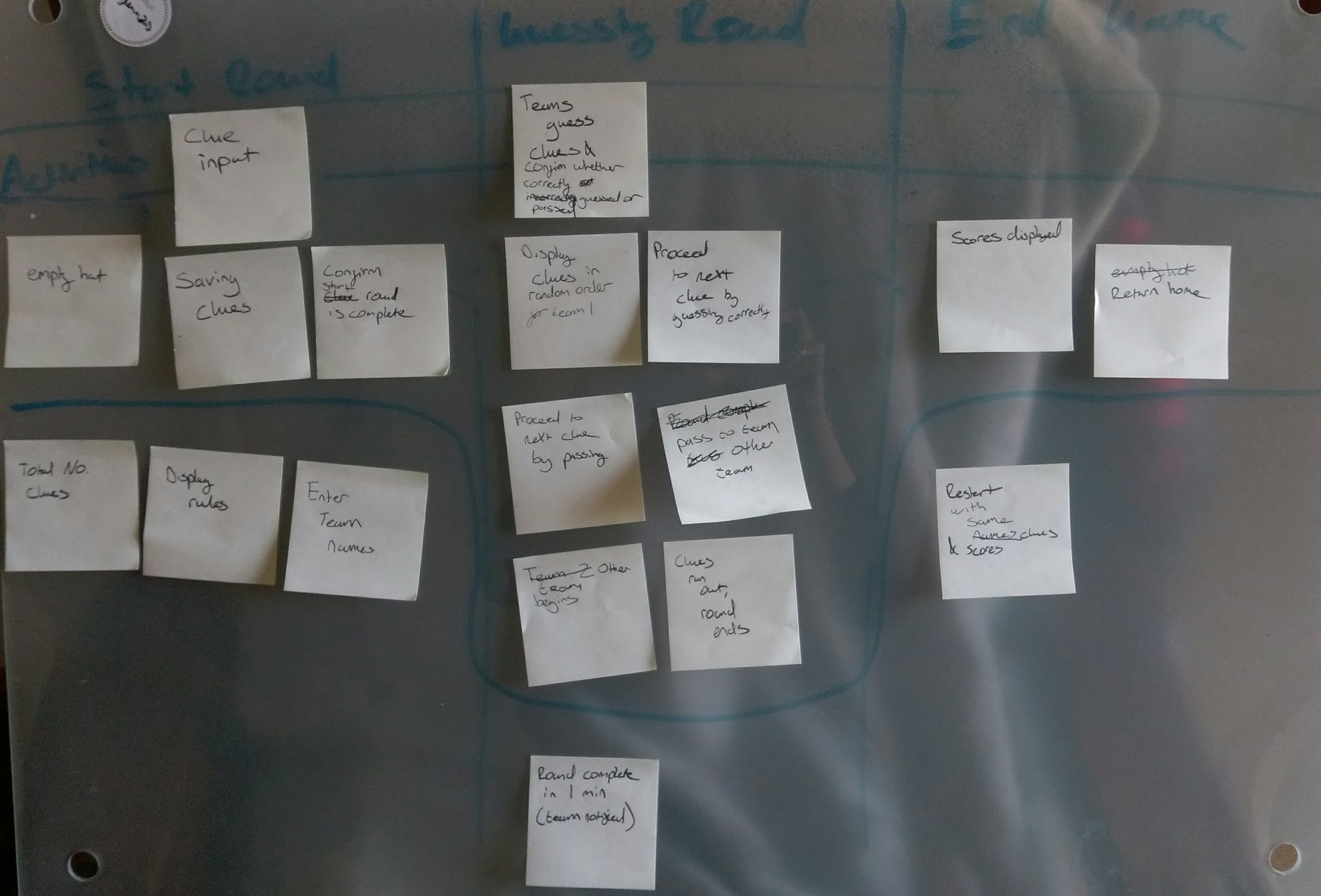
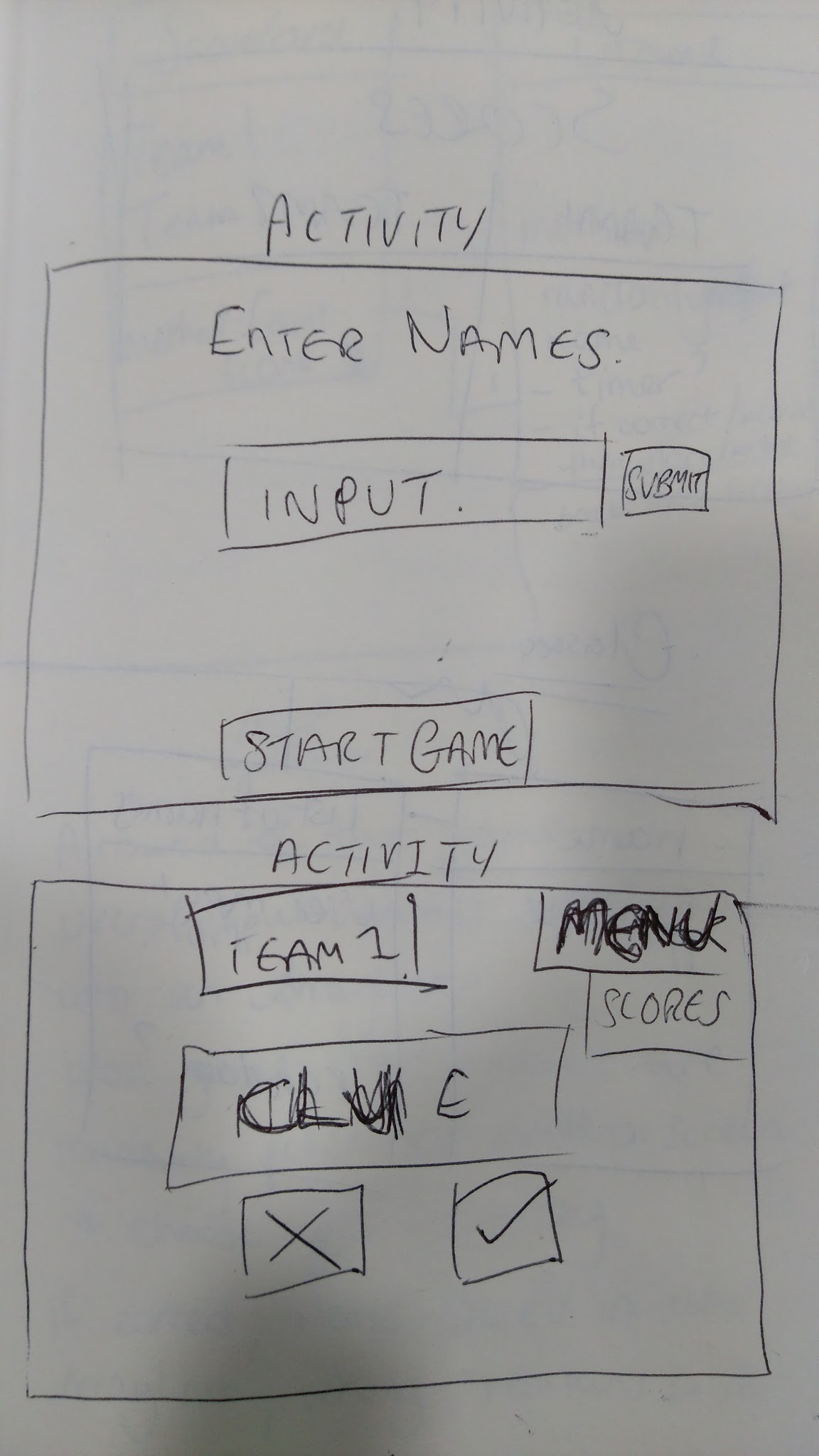


P11 Solo Project



<https://github.com/staceynapier/TheGameProject>

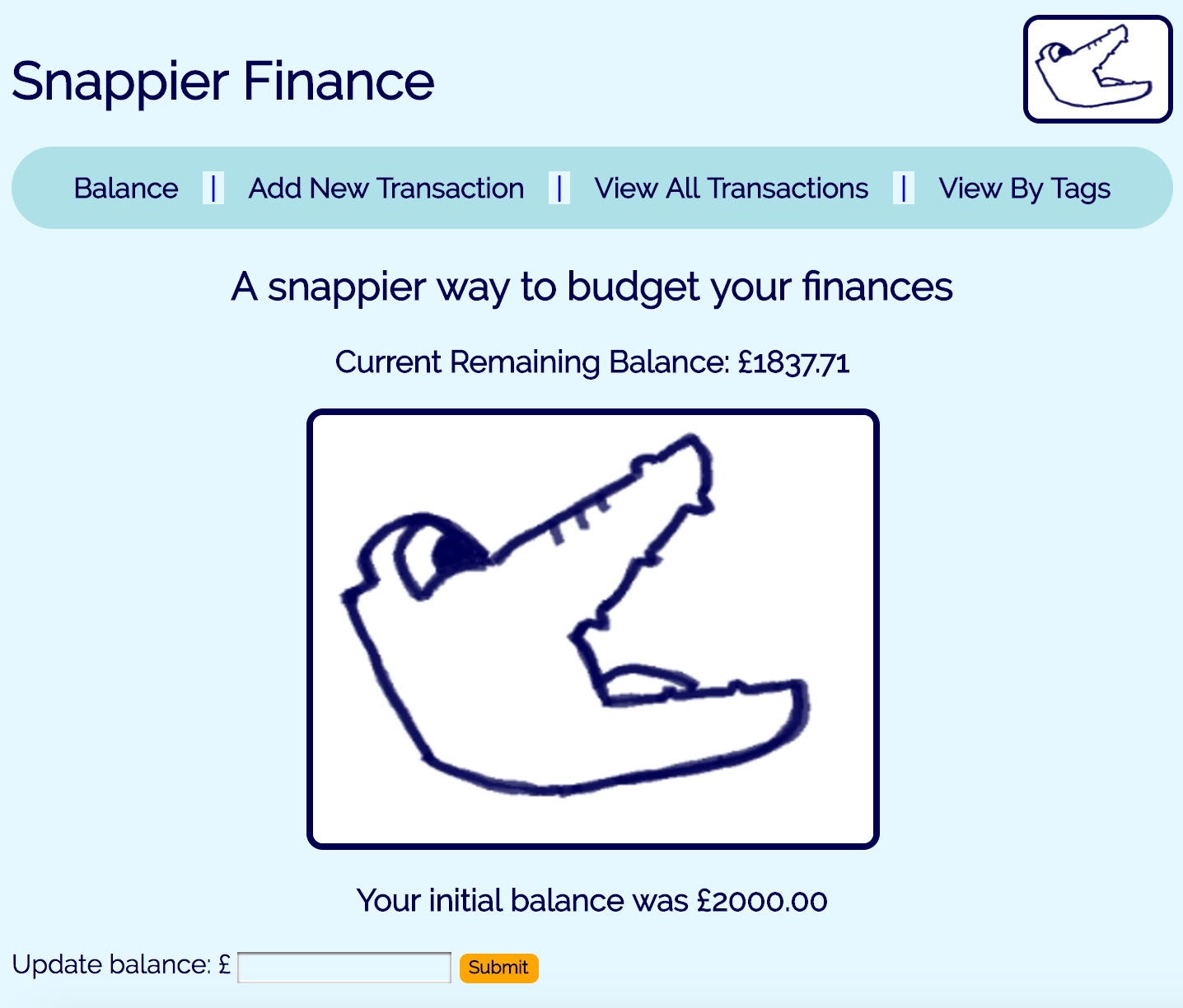
P12 - Planning

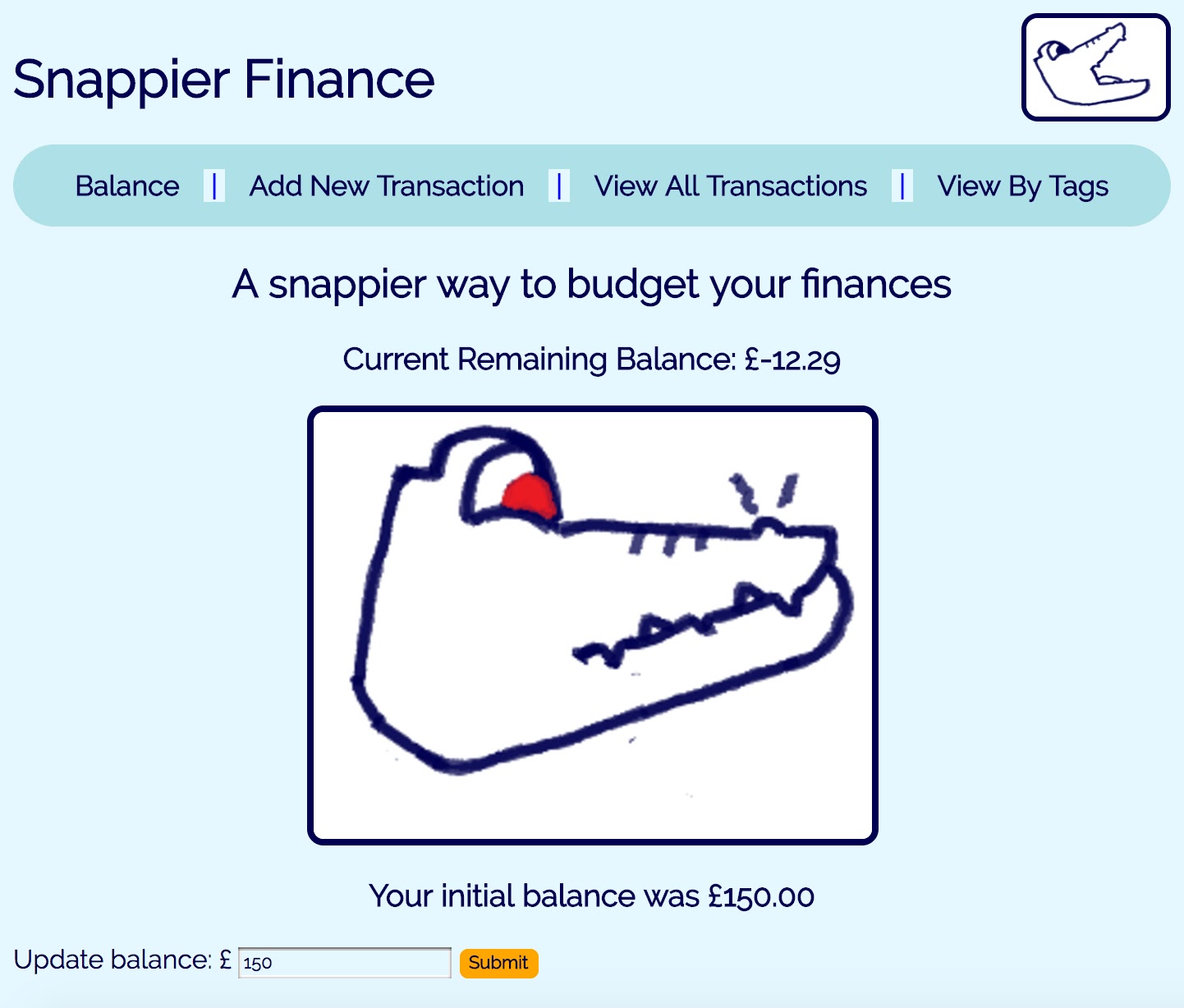


The image above indicates a planning session, in which I noted down all of the steps that would be required for the game to work. From here, I was able to establish which steps were necessary for the MVP - indicated by the blue line.

P13

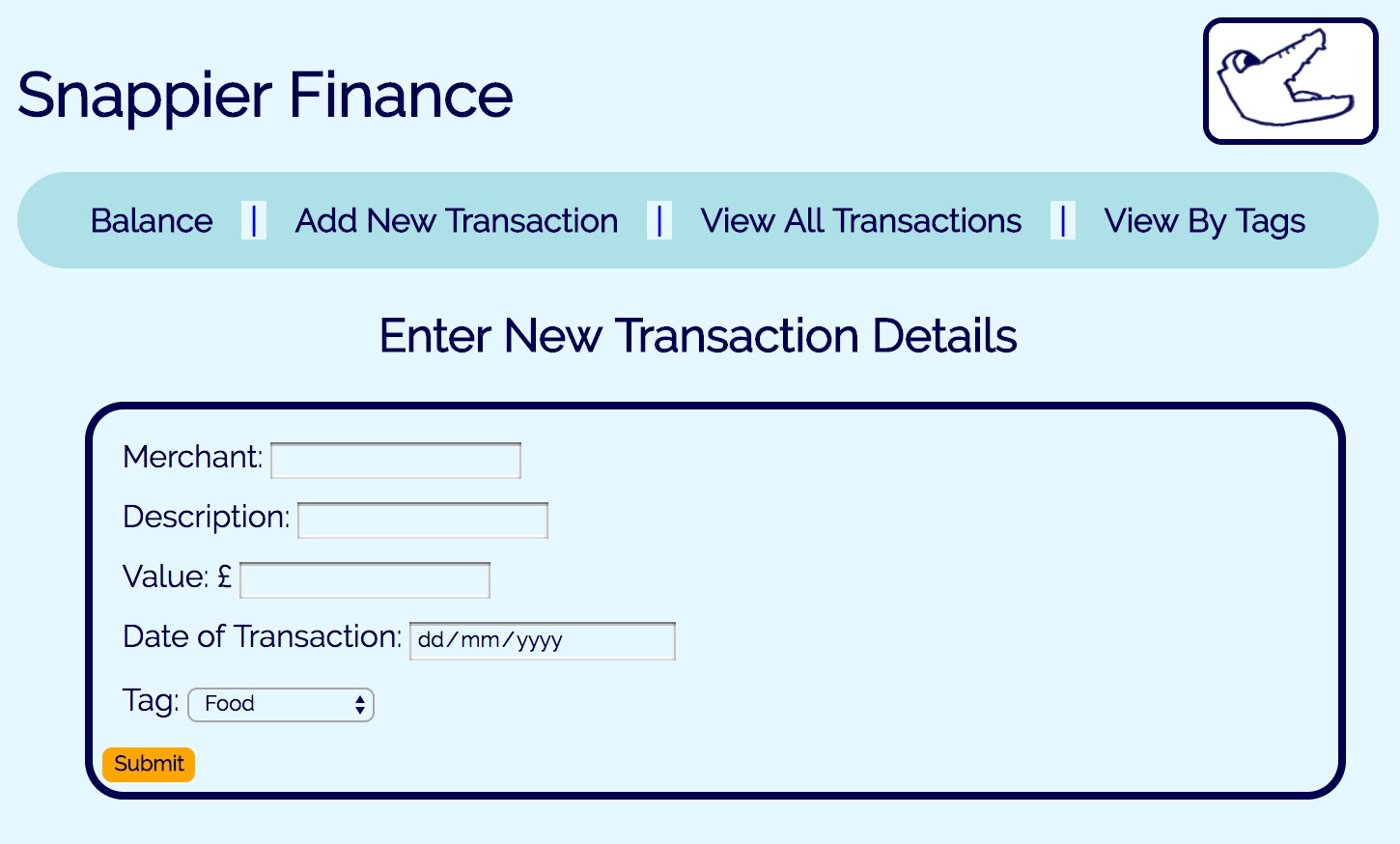
User inputs a new budget which alters the available balance left.

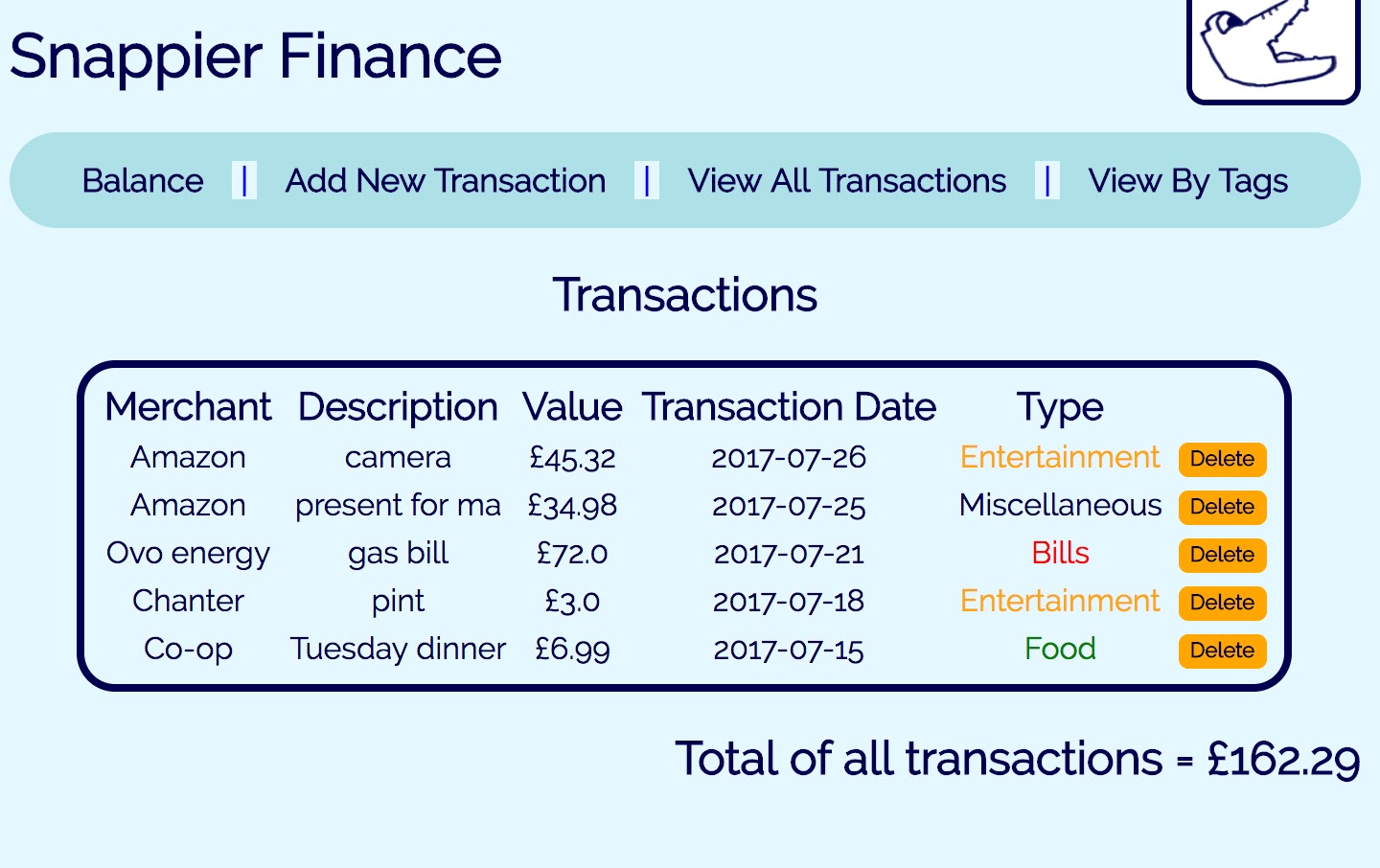




P14

User inputs new transaction details. Showing all transactions confirms transaction saved in the database.





P 15

User selects a tag and is taken to a new page with a list of all the transactions with that tag.

